

**Text:**

The 18-year old gunman who killed nine people in Munich, Germany, on Friday was a fan of first-person shooter video games, according to reports. This detail in the unspooling story of the rampage led many to worry that violent video games may be negatively affecting their own children.

Both the American Psychological Association and the American Academy of Pediatrics take a firm standpoint against children and teens playing violent video games. The psychological group reports that more than 90% of children in the United States play video games. Among kids between the ages of 12 and 17, the number rises to 97%. More important, 85% or more of video games on the market contain some form of violence. The titles seem to say it all: "Manhunt," "Thrill Kill," "Gears of War" and "Mortal Kombat." However, even the seemingly kind "Pokémon Go" requires players to go to battle.

In its July guideline on media violence, the American Academy of Pediatrics warned that violent media set a poor example for kids. Video games, the academy noted, "should not use human or other living targets or award points for killing, because this teaches children to associate pleasure and success with their ability to cause pain and suffering to others".

Overall, the academy's summary of the results from more than 400 studies revealed a "significant" link between being exposed to violent media (in general) and aggressive behavior, aggressive thoughts and angry feelings.

**Adapted from: edition.cnn.com**

**Part one: Reading Comprehension. (7 pts)**

**Read the text carefully and do the following activities:**

**Activity one: (3 pts)**

Write **true**, **false**. Correct wrong statements:

- a- The gunman didn't like violent games.
- b- Most children in the USA play video games.
- c- Pokémon Go requires players to be peaceful.

**Activity two: (2pts)**

Answer the following questions:

- 1- How many people did the gunman kill?
- 2- Do violent media set a good example for kids?

**Activity three: (2 pts)**

Find in the text words that are closest in meaning to the following:

terrorist = .....

increases = .....

Find in the text words that are opposite in meaning to the following:

peaceful ≠.....

positively ≠.....

**Mastery of language. (7 pts)**

**Activity one: (3 pts)**

Spot and correct any mistakes in the following:

Super Mario Bros is the more famous game in the word. It were released in 1985.

**Activity two: (2 pts)**

Provide capitals and punctuations correctly in the following:

last week sami's father bought him a game console

**Activity three: (3 pts)**

Classify these words in the following table:

detail – violent – kind – players.

/ ai /	/ ei /

**Part Two: written expression. (6 pts)**

A friend of yours has never played a video game because s/he thinks that all video games are violent

**DO NOT SIGN YOUR NAME**